

Chapter 3: Framing the Problem

Math Tasks by Rigor/Relevance Quadrant (ES, MS, HS)



Learning Experiences in the Rigor/Relevance Framework

Mathematics

Elementary Examples

6 Quadrant C Assimilation

- Predict and analyze patterns of sides of three-dimensional boxes.
- Use pattern blocks to construct desired shapes.

5 Quadrant C Assimilation

- Identify next numbers in a sequence.
- Find values in number sentences when represented by unknowns.

4 Quadrant C Assimilation

- Round off numbers and estimate answers.
- Use a balance to predict and determine equivalent value.
- Create math word problems for younger students.

3 Quadrant A Acquisition

- Explore likenesses and differences of objects (color, shape, size).
- Sort and classify objects, such as buttons, blocks, and bottle tops.
- Use color counters to solve simple computational problems.
- Divide objects to illustrate whole, half, third, and quarter.

2 Quadrant A Acquisition

- Construct shapes and patterns with craft sticks.
- Memorize multiplication tables.
- Find the lines of symmetry in letters of the alphabet and numerals.
- Use pegboards to discover multiplied values.

1 Quadrant A Acquisition

Quadrant D Adaptation

- Develop formula for determining a large quantity without counting, such as beans in a jar.
- Calculate change of values to double or halve a recipe.
- Discover similar characteristics of different geometric solids.
- Collect data on an event and compare to expected results (e.g., the number of faulty parts manufactured).
- Evaluate situations when estimates are acceptable and unacceptable.
- Create a measurement scale (e.g., hand span, book, length of string) and measure objects in classroom.

Quadrant B Application

- Divide quantities of objects into equal groups.
- Calculate the area of objects.
- Make a graph comparing characteristics of two groups.
- Find patterns outdoors and indoors.
- Collect temperatures at different times of day for several days and make a graph to display recorded data.
- Use rulers to measure objects.
- Sort quantities to discover fractions of the whole.

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Middle Level Examples

Quadrant C Assimilation

- 6 • Measure interior angles of polygons and discover the relationship between number of sides and sum of angles.
- Graph the perimeters and areas of squares of different sizes.
- 5 • Express probabilities as fractions, percents, or decimals.
- Evaluate equivalency and the relationship of decimal and fractions.
- Determine the largest area for a fixed perimeter.
- 4 • Fill in missing numbers for ordered pairs for an algebraic function.
- Evaluate objects for similarity and congruence.
- Estimate sums of complex fractions.

Quadrant D Adaptation

- Hold a competition to determine when using a calculator or doing mental math is most efficient.
- Obtain historical data about local weather to estimate amount of snow, rain, or sun during a given season of the current year.
- Use graphing calculators and computer spreadsheets to organize and analyze data.
- Test consumer products, such as absorbency of paper towels, devise a scale, and illustrate data graphically.
- Plan a large school event and calculate resources (e.g., food, decorations) needed and costs.

Quadrant A Acquisition

- 3 • Select computational operation to solve word problems.
- Calculate volume of regular solids.
- 2 • Measure angles with a protractor.
- Find and measure the sides and angles of a right triangle using the Pythagorean theorem and trigonometric ratios.
- 1 • Organize and display collected data, using tables, charts, or graphs.
- Use basic properties of equality to solve equations with one variable.
- Plot the coordinates for quadrilaterals on a grid.

Quadrant B Application

- Make a scale drawing of the classroom.
- Calculate percents of daily requirements met through a typical school lunch.
- Calculate potential combinations of a group of variables, such as wardrobe components, and estimate the probability of any one combination being picked at random.
- Calculate percentages of advertising in a newspaper.
- Play a simulated baseball game and calculate statistics.
- Calculate paint needed for a summer business painting houses.

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Mathematics

High School Examples

- 6** **Quadrant C Assimilation**
- Solve interdisciplinary problems with signed numbers, such as molecules with a charge of protons and electrons.
 - Identify congruence of shapes from expressions and truth statements.

- 5**
- Complete Euclidean proofs in geometry.
 - Construct truth tables as a shorthand method for discussing logical sentences.

- 4**
- Analyze factors in difference between theoretical empirical probability.
 - Select best measures of central tendency to support a particular point of view.
 - Solve quadratic equations and linear inequalities.

- 3**
- Quadrant A Acquisition**
- Distinguish rational from irrational numbers.
- 2**
- Simplify, factor, and compute polynomials.
 - Solve and graph linear equations.
 - Create and solve factorial expressions for permutation problems.
 - Construct and solve for unknowns in ratio problems.
- 1**
- Compute numbers with scientific notation.
 - Predict the probability of events using ratios.
 - Bisect line segments and angles.
 - Provide examples to illustrate properties of real numbers.

- Quadrant D Adaptation**
- Determine types of measurements/calculations involved in designing everyday items.
 - Make calculations of electrical load of appliances based on usage in homes in the community.
 - Examine the different elements, visual effects, and features found in a computer game, and use mathematics to design some of these elements.
 - Create formulas to predict changes in stock market values.
 - Design support posts of different materials and size to handle stress load in a building.
 - Develop a sampling plan for a public opinion poll.
 - Design a roller coaster ride.

- Quadrant B Application**
- Draw Venn diagrams to represent a set of real conditions (e.g., common characteristics of students in class).
 - Find length of line segments without measuring.
 - Take measurements using calipers and micrometers.
 - Calculate measurement error in real observations.
 - Calculate frequency of vibration of various piano strings.
 - Calculate medical dosages for different weight animals.
 - Plot changes in temperature at different altitudes from a NASA space flight.

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